Introduction

To use the following troubleshooting guide, locate the problem in the left column and look for the problem's possible causes and corrections in the middle and right columns. Possible causes are listed in the order in which they are most likely to happen. Check for possible causes in the given sequence to help isolate the problem.

System Troubleshooting

	Problem		Possible Cause		Solution		
1.	No communications. All headsets hear static.	1.	The base station is not ON.	1.	Turn the base station ON. Make sure the power transformer is plugged into the wall outlet <u>and</u> into the base station power receptacle. If the red power light does not come on, check for power at the wall outlet.		
		2.	Base station and headsets are not programmed to same channel.	2.	Reprogram the headsets with the programming cable.		
		3.	The Base Station is defective.	3.	Call for authorized service.		
2.	A single headset hears static.	1.	Headset is not programmed to same channel as base station.	1.	Reprogram the headset with the programming station.		
		2.	Defective programming station.	2.	Try to program other headsets. If they won't program, replace the programming station.		
		3.	Defective headset.	3.	If the other headsets program OK, the single headset needs repair.		
3.	A single headset is dead. No static is heard.	1.	The headset is not turned on.	1.	Press the ON button.		
		2.	The battery is discharged.	2.	Replace the battery with a fully charged one.		
		3.	The headset is defective.	3.	Call for authorized service.		
4.	No vehicle alert tone in headset.	1.	No power to the vehicle detector.	1.	Plug the vehicle detector into power outlet or replace the detector fuse.		
		2.	Vehicle detector is "locked up."	2.	Remove power to vehicle detector for a few seconds to reset the detector.		
		3.	The base station alert tone volume is set too low.	3.	Adjust alert tone volume.		

5.	All headsets will not go into Standby (silence) when the vehicle leaves the menu sign.	1.	This is normal when a pulse (air switch) type of vehicle detector is used.	1.	Press the Page switch to silence the menu microphone.
		2.	There is a large metal object near the loop in the driveway (if a loop is used).	2.	Remove the object.
		3.	The Loop detector is "locked up."	3.	Unplug the loop detector from the AC outlet and plug it back in to reset the detector.
		4.	Defective vehicle detector.	4.	Call for authorized service.
6.	Audio on all headsets cuts out or is interrupted.	1.	The cause could be radio interference. These are symptoms of interference:	1.	Change the channel on the base station to one at least three channels away.
			 The operating range between the base station and the headsets gets very short, sometimes 25 feet or less. Normally you will hear nothing to indicate interference. The Talk or Page light flickers briefly causing the system to leave standby mode, and go into listen mode with no vehicle alert heard. The system may drop out of Talk Lock by itself. 		 If using a single base station, move jumper J3 to the lane 2 position. This provides 8 additional channels from which to choose. Locate and shut off other 900 MHz devices in the building, such as cordless phones, video and speaker systems, and video monitors.
			 When pressing the Channel Select button on the Base Station, the channel lights move sluggishly or not at all. 		
		2.	Loose or frayed wiring.	2.	Call for authorized service.
		3.	Poor location of Base Station (behind large metal objects, too far from work area, etc.).	3.	Relocate the Base Station, or add an additional Base Station to extend the range of the system.

7. No Talk or lis		1.	The base station is turned on.	1.	Turn the base station OFF.
backup wired	menu sign when using the backup wired intercom. The C1060 system works OK.	2.	No power to the backup intercom.	2.	Turn the backup intercom on or plug in its power transformer.
		3.	The volume controls are set too low on the backup intercom.	3.	Turn the volume controls up.
		4.	Defective backup intercom or wiring.	4.	Call for authorized service.
	a single headset,	1.	Worn or defective Talk or Page switch.	1.	Call for authorized service.
	or Talk or Page buttons require excessive pressure to operate.	2.	Defective headset.	2.	Call for authorized service.
9. Low Talk volu headset.	ume on a single	1.	The holes in front of the microphone are plugged with dirt or grease.	1.	Call for authorized service.
		2.	Operator is not positioning the microphone correctly.	2.	Refer to Operating Guide.
		3.	Defective headset.	3.	Call for authorized service.
10. Louder Talk v feedback from	volume or n a single headset.	1.	The holes in back of the microphone are plugged with dirt or grease.	1.	Call for authorized service.
11. Constant prog heard on a sin Programming effect.	gle headset.	1.	Defective headset.	1.	Call for authorized service.
12. The "hands fr not work.	ee" function does	1.	The Talk Lock button is not enabled on the headset.	1.	Refer to the Operating Instructions to enable Talk Lock.
		2.	The system is operating in Standard mode.	2.	Talk Lock is disabled in Standard mode.

Battery and Battery Charger Troubleshooting

	Problem		Possible Cause		Solution
1.	No lights come on when a battery is inserted into charger.	1.	Dirty contacts on battery or charger.	1.	Clean contacts on battery and charger with an alcohol moistened swab.
		2.	No power to charger.	2.	Make sure power transformer is plugged into charger and a "live" outlet.
		3.	Defective battery.	3.	Try a known good battery.
		4.	Defective charger.	4.	Call for authorized service.
2.	Short battery life.	1.	Worn out batteries.	1.	Replace battery.
		2.	Wrong type of power transformer used for charger.	2.	Make sure power transformer is marked "Secondary Voltage 14 VAC."
3.	The green light on the charger never comes on.	1.	Defective battery.	1.	Replace the battery.



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